



The Countryside Code

Respect other people

- Consider the local community and other people enjoying the outdoors
- Park carefully so access to gateways and driveways is clear
- Leave gates and property as you find them
- Follow paths but give way to others where it's narrow

Protect the natural environment

- Leave no trace of your visit, take all your litter home
- Don't have BBQs or fires
- Keep dogs under effective control
- Dog poo - bag it and bin it

Enjoy the outdoors

- Plan ahead, check what facilities are open, be prepared
- Follow advice and local signs and obey social distancing measures



SUPPORTING THE COUNTRYSIDE-REMEMBER THE COUNTRYSIDE CODE

As part of coming out of lockdown, we are all being encouraged to go outside for exercise and enjoy the countryside. Sadly we have heard of a number of instances of wild camping, damage to crops and irresponsible dog walking on farm land and public footpaths. We have even heard of a few places where lives have been put at risk. Working with the NFU and Cornwall Council we have been asked for your help in promoting the Countryside Code to ensure that walkers and visitors can access the countryside safely. Many parishes are responsible for the management of rural locations and access to the footpath and coastal path network.

Further information and some useful tools are also available to download from the website of Countryside Online [here](#)

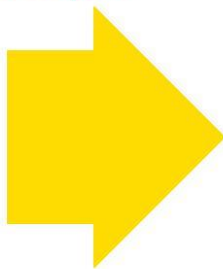
Sarah Mason
County Executive Officer
Cornwall Association of Local Councils



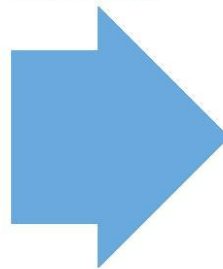
The Countryside Code

Follow advice and local signs

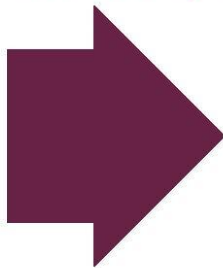
Footpath



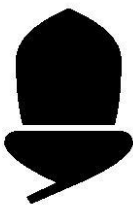
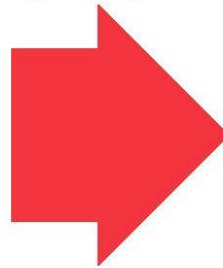
Bridleway



Restricted Byway



Byway Open to All Traffic – BOAT



National Trail

National Trails are all open for walking and some trails are also suitable for other users

www.nationaltrail.co.uk



Open Access

Areas of mountain, moorland, heathland, downland and registered common land are available to people to walk, run, explore, climb and watch wildlife, without having to stay on paths